

Saturday, March 12, 2011 - Daytime

	10:00am	11:00am	12:00pm	1:00pm	2:00pm	3:00pm	4:00pm	5:00pm
Panel Room One	Business Models for the Creative Professional (Balder/Knight)	Medieval Recreation (Kurtz/Friedman)	Intro to Sounds Chips and the Music Made From Them (Inverse Phase)	Gaming and Fiction (Balder/Friedman)	Author Reading (Kurtz)	Writer/Artist Collaboration (Balder/Glass)	Dealing with Real World Religions in Worldbuilding (Kurtz)	Beyond Power Levels and Magical Girls (Nicholas)
Panel Room Two	Abuse the Author, The First Time (CJ Henderson)		Madicon Retrospective (Con Chairs Past)	Author Reading (CJ Henderson)	Author Reading (Friedman)	Abuse the Author, The Second Beating (CJ Henderson)	Military Experience, Reality in Fiction (Myke Cole)	Video Game History: NES 8-bit era (Nathan Mitchell)
Vendor/Art Room (Ballroom A)		Mr. Craft and Watch (Stillman) [Open Floor]				Costume Contest (Judges: Friedman & others) [Stage Area]	Wildlife Center: Birds of Prey Show [Stage Area]	
		Second SPANC(ing) (Leahy) [Open Floor]						
Multi-Use Gaming Room (Ballroom B)	Anima: Shadow of Omega Card RPG (Nicholas)		Magic Tournament: Sealed 6-booster format Mirrodin Block (Lost Shade)					
Miniatures Room (Ballroom C)	Warhammer 40K Tournament*							
	Warhammer Fantasy Tournament*							
Gaming Area - Downstairs	90's Cartoon Superheroes RPG (Keith)							
Gaming Area - Upstairs			Area Closed for Non-Madicon Event			Shadowrun RPG (Laura)		Serenity RPG (Brittany)
Con Suite	501 st , Fan-films, and Food!			Hero Clix Tournament: Constructed Format (Comic Toast)**				
				501 st , Fan-films, and Food!				
Stage Area	COMARR							Jonah Knight (Music)
Console Room				NES Speed Runs (Danita)				
LAN Room						Starcraft 2 Tournament		

* Sign-in starts at 9:00am

** Run in the seating area in front of the Con Suite

[Open Floor]/[Stage Area] - Defines which part of the Vendor/Art Room an event is being held

Saturday, March 12, 2011 - Nighttime

	6:00pm	7:00pm	8:00pm	9:00pm	10:00pm	11:00pm	12:00am
Panel Room One		Let's Watch: Buckaroo Bonzai: Across the 8 th Dimension Edition (Stillman) (2 hours)		How to Write Nintendo Music for Beginners (Inverse Phase)			
Panel Room Two	Anime vs. Manga: Trinity Blood (Ashallee Wing)	Call of Cthulhu RPG (CJ Henderson)					
Vendor/Art Room (Ballroom A)		Vendor/Art Room Closes at 7:00pm					
Multi-Use Gaming Room (Ballroom B)		Vampire Requiem Camarilla LARP (Kai) (Check in at 7pm, game starts at 8pm)					
Miniatures Room (Ballroom C)	Warhammer 40K Tournament (cont.)	Battletech Pink Slip Tournament (Morrison)					Convention Closes at 12:00 am
	Warhammer Fantasy Tournament (cont.)	Open Play					
Gaming Area - Downstairs							
Gaming Area - Upstairs	Shadowrun RPG (cont.)	Pathfinder RPG (Matt)					
	Serenity RPG (cont.)						
Con Suite	501 st , Fan-films, and Food!					Con Suite closes at 11:00pm	
Stage Area	Inverse Phase (Music) (Starting about 6:15)	Rob Balder (Music) (Starting 7:30)					
LAN Room	Starcraft 2 Tournament (cont.)						
Highlands Room			PST Larp: Rapture Under the Stars				

Friday, March 11, 2011

	2:00pm	3:00pm	4:00pm	5:00pm	6:00pm	7:00pm	8:00pm	9:00pm	10:00pm	11:00pm	12:00am
Panel Room One			Book into Film (Kurtz)		Author Reading (Myke Cole)	Making Sweet (Geek) Music (Balder/Knight)	History of Chiptunes (Inverse Phase)				
Panel Room Two			Random Heroes: Mutants and Masterminds Game (Jeff Wyman)		Building a Magic System (Friedman)						
Vendor/Art Room (Ballroom A)							Vendor/Art Room Closes at 7:00pm				
Multi-Use Gaming Room (Ballroom B)	Open Play				Evil D&D 4E (Paragon Tier) (Tim)			Open Play		Convention Closes at 12:00 am	
Miniatures Room (Ballroom C)	Open Play										
Gaming Area - Downstairs											
Gaming Area - Upstairs			SPANC: Escape! (Leahy) (4-7:30)			Arkham Horror (Jon Stout)					
Con Suite	501 st , Fan-films, and Food!				Laura's Open Mic Nite! (6-7:30)		501 st , Fan-films, and Food!			Con Suite closes at 11:00pm	
Stage Area	COMARR				Jonah Knight (Music)		Geek Auction!	RAVE!			
Highlands Room							PST Larp: Voyage of the Damned				

Sunday, March 13, 2011

	10:00am	11:00am	12:00pm	1:00pm	2:00pm
Panel Room One	Storytelling for New Media (Balder)	Discussing Work in Progress (Kurtz)			
Panel Room Two		Q&A About the Writing Trade (Friedman/Cole/Henderson)	Practical Writing Session (Friedman) (limit 12 participants)		
Vendor/Art Room (Ballroom A)		Art Room Closed for Auction	Art/Charity Auction		
Multi-Use Gaming Room (Ballroom B)	Open Play				
Miniatures Room (Ballroom C)	Open Play				Convention Closes at 2:00 pm
Gaming Area - Downstairs					
Gaming Area - Upstairs	Evil D&D 4E (Low Level) (Tim)				
Con Suite	501 st , Fan-films, and Food!				
Stage Area	COMARR				